

Release Notes for VisualDSP++ 5.1.2

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Introduction

This document describes the changes for VisualDSP++ 5.1.2. This release patches a critical emulator flaw (documented as VDSP-30231) in which firmware for the ICE-1000 and ICE-2000 emulators can sometimes be incorrectly programmed with the firmware for the ICE-100B. By doing so the ICE-1000 and ICE-2000 will no longer function.

No other functionality has changed from the previous 5.1.1 release.

Supported Operating Systems

This release of VisualDSP++ 5.1.2 is supported on the following operating systems:

- Windows XP Professional SP3 (32-bit only)
- Windows Vista Business, Enterprise, or Ultimate SP2 (32-bit only)
- Windows 7 Professional, Enterprise, or Ultimate (32 and 64-bit)
- Windows 8 Pro or Enterprise (32 and 64-bit)



Note

Windows Vista, Windows 7, and Windows 8 users may experience User Access Control (UAC) related errors if the software is installed into a protected location, such as `Program Files` or `Program Files (x86)`. We recommend installing the software in a non-UAC-protected location.

System Requirements

Verify that your PC has these minimum requirements for the VisualDSP++ installation:

- 2 GHz single core processor; 3.3GHz dual core or better recommended
- 1 GB RAM; 4GB or more recommended
- 2 GB available disk space
- One open USB port



Note

A faster disk drive decreases the build time, especially for a large amount of source files.